

Arbitrary Beam Synthesis of Hybrid Beamforming Systems for Beam Training

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Abstract—For future millimeter Wave (mmWave) mobile communication systems, the use of analog/hybrid beamforming is envisioned to be an important aspect. The synthesis of beams is a key technology to enable the best possible operation during beam search and data transmission. The method for synthesizing beams developed in this work is based on previous work in radar technology considering only phased array antennas. With this technique, it is possible to generate a desired beam of any shape with the constraints of the desired target transceiver antenna frontend. It is not constraint to a certain antenna array geometry, and can handle 1D, 2D and even 3D antenna array geometries, e.g. cylindrical arrays. The numerical examples show that the method can synthesize beams by considering a user defined trade-off between gain, transition width and passband ripples. Since this beam synthesis method is computational complex, it is only suitable for offline calculation during the design or calibration of a device.

Index Terms—millimeter Wave, hybrid beamforming, beam synthesis.

I. INTRODUCTION

To satisfy the ever increasing data rate demand, the use of the available bandwidth in the mmWave frequency range is considered to be an essential part of the next generation mobile broadband standard [1]. To attain a similar link budget, the effective antenna aperture of a mmWave system must be comparable to current systems operating at a lower carrier frequency. Since the antenna gain, and thus the directivity increases with the aperture, an antenna array is the only solution to achieve a high effective aperture, while maintaining a 360° coverage.

Analog or hybrid beamforming are considered to be possible solutions to reduce the power consumption of mmWave analog front-ends. These solutions are based on the concept of phased array antennas. In this type of systems the signal of multiple antennas are phase shifted, combined and afterwards converted into the analog baseband followed by an A/D conversion. If the signals are converted to only one digital signal we speak of analog beamforming, otherwise hybrid beamforming is used. For the transmission the digital signal is converted to a analog baseband signal, followed by a up-conversion. Afterwards, the signal is split into multiple signals, separately phase shifted, amplified and then transmitted through the antennas.

To utilize the full potential of the system, it is essential that the beams of transmitter (Tx) and receiver (Rx) are aligned. Therefore, a trial and error procedure is used to align the beams of Tx and Rx [2], [3]. This beam search procedure does either utilize beams of different width with additional feedback or many beams of the same width with only one feedback stage [4]. In both cases the beams with specific width, maximum gain and flatness need to be designed.

Based on requirements on the beam shape, this work formulates an optimization problem similar to [5], [6]. Afterwards the optimization problem is solved numerically. This work includes the specific constraints of hybrid beamforming and low resolution phase shifters. In [4], the authors approximate a digital beamforming vector by a hybrid one. We generate our beam by approximating a desired beam instead.

The following paragraph introduces the notation used in this work. The superscript s and f are used to distinguish between sub-array and fully-connected hybrid beamforming. Bold small \mathbf{a} and capital letters \mathbf{A} are used to represent vectors and matrices. The notation $[\mathbf{a}]_n$ is the n th element of the vector \mathbf{a} . The superscript T and H represent the transpose and hermitian operators. The symbol \circ is the Hadamard product.

II. OPTIMUM BEAM SYNTHESIS

In the following we will develop a strategy to synthesize arbitrary beams based on the formulation of an optimization problem. Furthermore, we show how different constraints can be used to model the restrictions of different systems. The array factor $A(\mathbf{u}, \mathbf{a})$ of an antenna array is defined as

$$A(\mathbf{u}, \mathbf{a}) = \mathbf{a}^T \mathbf{p}(\mathbf{u}), \quad [\mathbf{p}(\mathbf{u})]_n = e^{j \frac{2\pi}{\lambda} x_n(\mathbf{u})}, \quad (1)$$

where \mathbf{a} is the beamforming vector, \mathbf{u} is the spatial direction combining the azimuth and elevation angle. The scalar $x_n(\mathbf{u})$ is the distance from the location of antenna element n to the plane defined by the normal vector \mathbf{u} and a reference point. A common choice for the reference point is the position of the first antenna, in this case $x_1(\mathbf{u}) = 0$.

The objective of synthesizing an arbitrary beam pattern can be formulated as a weighted L^p norm between the desired pattern $D(\mathbf{u})$ and the absolute value of the actual array factor $|A(\mathbf{u}, \mathbf{a})|$

$$f(\mathbf{a}) = \left(\int W^p(\mathbf{u}) ||A(\mathbf{u}, \mathbf{a})| - D(\mathbf{u})|^p d\mathbf{u} \right)^{\frac{1}{p}}, \quad (2)$$

where $W(\mathbf{u})$ is the weighting. This objective function itself is convex over its domain, but the constraints on \mathbf{a} shown in the following subsections lead to a non-convex optimization

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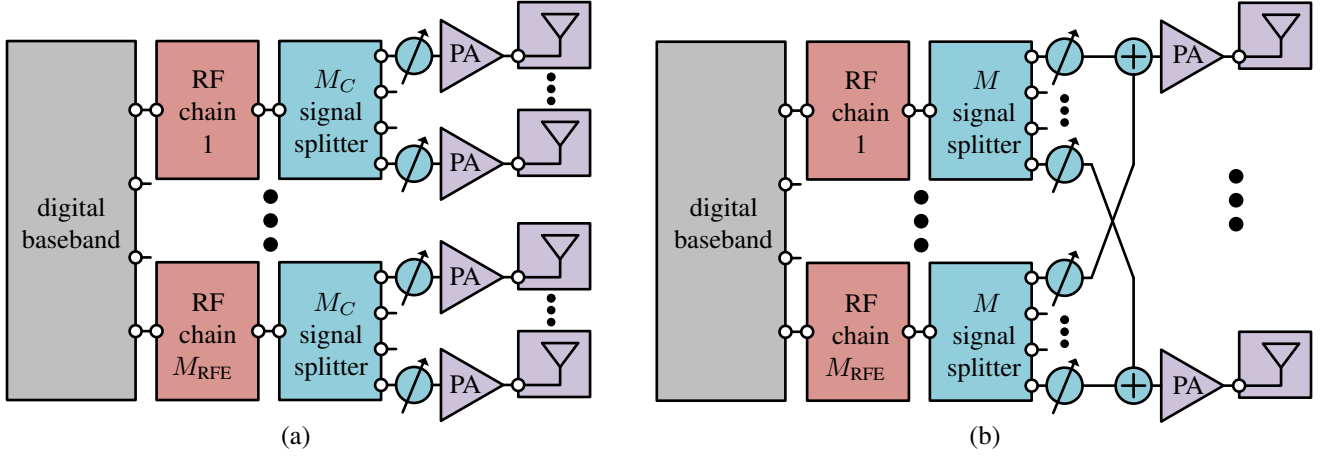


Fig. 1. System model of hybrid beamforming transmitter with M antennas and M_{RFE} RF-chains for the sub-array (a) and the fully-connected (b) case.

problem. This problem formulation ignores the phase of the array factor, since we require only the magnitude to be of a specific shape.

By only optimizing over the array factor we don't take the pattern of the antennas into account. As described in [5] to account for an antenna pattern it is only necessary to divide $D(\mathbf{u})$ and $W(\mathbf{u})$ by the pattern of the antenna elements. We consider two different hybrid beamforming designs. These are the systems currently considered in literature [4], [7]. In the first case, all M antennas are divided into groups of size M_C . Each subgroup consists of one Radio Frequency (RF) chain, an M_C signal splitter followed by a phase shifter and a Power Amplifier (PA) at each antenna (see Fig. 1 (a)). In total there are M_{RFE} RF chains. This restricts the beamforming vector \mathbf{a} to have the form

$$\mathbf{a} = \mathbf{W}^s \boldsymbol{\alpha}^s = \begin{bmatrix} \mathbf{w}_1^s & \mathbf{0} & \cdots & \mathbf{0} \\ \mathbf{0} & \mathbf{w}_2^s & \ddots & \mathbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{0} & \cdots & \mathbf{0} & \mathbf{w}_{M_{\text{RFE}}}^s \end{bmatrix} \begin{bmatrix} \alpha_1^s \\ \alpha_2^s \\ \vdots \\ \alpha_{M_{\text{RFE}}}^s \end{bmatrix}, \quad (3)$$

where $\boldsymbol{\alpha}^s \in \mathbb{R}^{M_{\text{RFE}} \times 1}$ and the vectors \mathbf{w}_i^s models the analog phase shifting of group i and therefore has the form

$$\mathbf{w}_i^s = [e^{j\theta_{1,i}^s} \quad e^{j\theta_{2,i}^s} \quad \cdots \quad e^{j\theta_{M_C,i}^s}]^T. \quad (4)$$

In the second case, each of the RF chain is connected to an M signal splitter followed by a phase shifter for each antenna (see Fig. 1 (b)). At each antenna, the phase shifted signal from each RF chain is combined and then amplified by a PA followed by the antenna transmission. With this system architecture the beamforming vector \mathbf{a} can be decomposed into

$$\mathbf{a} = \mathbf{W}^f \boldsymbol{\alpha}^f = \begin{bmatrix} \mathbf{w}_1^f & \mathbf{w}_2^f & \cdots & \mathbf{w}_{M_{\text{RFE}}}^f \end{bmatrix} \boldsymbol{\alpha}^f = \begin{bmatrix} e^{j\theta_{1,1}^f} & e^{j\theta_{1,2}^f} & \cdots & e^{j\theta_{1,M_{\text{RFE}}}^f} \\ e^{j\theta_{2,1}^f} & e^{j\theta_{2,2}^f} & \cdots & e^{j\theta_{2,M_{\text{RFE}}}^f} \\ \vdots & \vdots & \ddots & \vdots \\ e^{j\theta_{M,1}^f} & e^{j\theta_{M,2}^f} & \cdots & e^{j\theta_{M,M_{\text{RFE}}}^f} \end{bmatrix} \begin{bmatrix} \alpha_1^f \\ \alpha_2^f \\ \vdots \\ \alpha_{M_{\text{RFE}}}^f \end{bmatrix}, \quad (5)$$

with $\boldsymbol{\alpha}^f \in \mathbb{R}^{M_{\text{RFE}} \times 1}$.

To limit the maximum output power of the PAs, we need to include the following constraints

$$|\mathbf{a}|_m \leq 1 \quad \forall m = \{1, 2, \dots, M\}. \quad (6)$$

It is important to keep in mind that this restriction is after the hybrid beamforming, therefore, it is a nonlinear constraint restricting output-power of the PA. Another way to bound the output power is a sum power constraint of the form

$$\|\mathbf{a}\|^2 \leq 1. \quad (7)$$

It is also possible that the resolution of the phase shifters is limited. This means that the values of $\theta_{i,j}^s$ are from a finite set of possibilities

$$\theta_{i,j}^s = -\pi + k_{i,j} \frac{2\pi}{K} \quad \forall i, j \text{ and } k_{i,j} \in \{0, 1, \dots, K-1\}, \quad (8)$$

where K is the number of possible phases. A possible phase shift in the digital domain needs to be taken into account. In the case without quantization, this phase shift is redundant with the analog phase shift. Therefore, in addition to the scaling $\boldsymbol{\alpha}^f$ or $\boldsymbol{\alpha}^s$, we need to take a phase shift $\boldsymbol{\xi}^f$ or $\boldsymbol{\xi}^s$ into account. For the case of sub-array hybrid beamforming with limited resolution RF phase shifters the beamforming vector \mathbf{a} takes the form

$$\mathbf{a} = \mathbf{W}^s (\boldsymbol{\alpha}^s \circ \boldsymbol{\xi}^s), \quad (9)$$

where $\boldsymbol{\xi}^s$ are the digital phase shifts defined as

$$\boldsymbol{\xi}^s = [e^{j\xi_1^s}, e^{j\xi_2^s}, \dots, e^{j\xi_{M_{\text{RFE}}}^s}]^T. \quad (10)$$

The formulation for the fully-connected case does also contain addition phase shifts in the digital baseband signals. Combining the objective function with the constraints associated with the hardware capabilities lead to the following optimization problem

$$\begin{aligned} & \min f(\mathbf{a}) \\ & \text{s.t. } \mathbf{g}(\mathbf{a}) \leq \mathbf{0}, \quad \mathbf{h}(\mathbf{a}) = \mathbf{0}, \end{aligned} \quad (11)$$

where $\mathbf{g}(\mathbf{a})$ and $\mathbf{h}(\mathbf{a})$ are the combination of all constraints, that model the desired hardware capabilities. This constraints can consist of a subset of the ones introduced in the preceding paragraphs or others modeling additional restrictions of the system. It is important to mention that beam synthesis is a

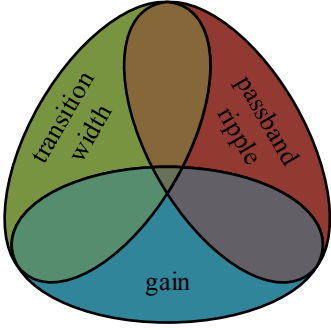


Fig. 2. Illustration of the trade-off associated with the beam pattern synthesis.

similar procedure as digital filter design, therefore we use the terminology of digital filter design. The weighting $W(\mathbf{u})$, the desired pattern $D(\mathbf{u})$ and the choice of p in $f(\mathbf{a})$, determine which point in the trade-off gain, passband ripple and transition width is going to be targeted as shown in Fig. 2.

III. NUMERICAL RESULTS

To compare the designed beams we need to first define some metrics to quantify the difference between them. Some of these metrics are similar to the ones defined in [8]. The first one is the *average gain* in the desired direction. Directly connected to the average gain is the *maximum ripple* of the array factor in the desired directions. For more reliable results, the transition region is excluded from the search of the maximum ripple. A very important criteria to evaluate the performance of a beam for initial access is the *overlap of adjacent beams* of the same width. Here we evaluate the area at which the gain difference between two beams is less than 5 dB, relative to the total area of one beam. The last measure is the *maximum sidelobe* relative to the average gain in the desired directions. These measures are illustrated on a beam example in Fig. 3.

In the following, beams synthesized by the described method are shown. For all systems, the transmitter is equipped with $M_{\text{RFE}} = 4$ RF-chains, connected to 64 Antenna elements, forming an Uniform Linear Array (ULA) with half-wavelength inter-element spacing. Since the antenna array is one dimensional, it is sufficient to look at only one spatial direction. All plots refer to angle $\psi = \frac{\lambda}{2} \sin(\phi)$, where ϕ is the geometric angle between a line connecting all antennas and the direction of a planar wavefront.

For each system, three beams of width $b = \pi, \pi/2, \pi/4$ are synthesized. In contrast to the beams in Fig. 4 and Fig. 5, the beams in Fig. 6 and Fig. 7 are designed to be used in a multi-beam setup simultaneously. For an ULA, the spatial direction \mathbf{u} is fully represented by ψ , therefore $W(\mathbf{u})$, $D(\mathbf{u})$ and $A(\mathbf{u}, \mathbf{a})$ depend only on ψ . Since the magnitude of each element of \mathbf{a} is less or equal to one, if a perfect flat beam without sidelobes could be constructed, it would have the array-factor $D_{\text{max}} = \sqrt{N}2\pi/b$. As also described in [5], such a beam cannot be realized, therefore $D(\psi)$ is equal to βD_{max} at the desired directions and equal to zero, elsewhere. The parameter β ensures the feasibility of a solution. The weighting of different parts of the beam pattern $W(\psi)$ is uniformly set to 1, except for a small transition region enclosing the

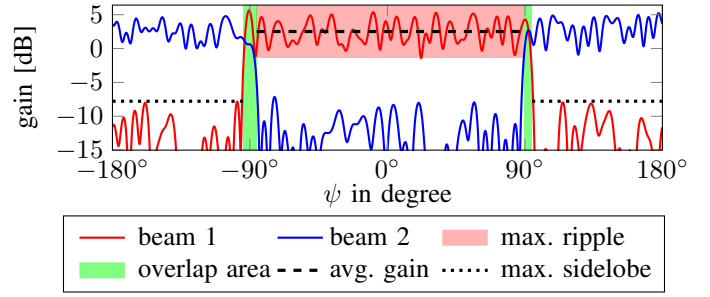


Fig. 3. Illustration of the beam comparison metrics.

desired directions. For all systems, we set $p = 4$ in the objective function to ensure equal gain and side lobe ripples. The integral of the objective function over all spatial directions in the objective function is approximated by a finite sum. To ensure a sufficient approximation, the interval is split into 512 elements. As described in [5], the computational complexity can be significantly reduced by reformulating the problem to use FFT/IFFTs to calculate $A(\psi, \mathbf{a})$ and the derivatives of the objective function. For each system, the optimization process was started by considering several initializations. Since the used NonLinear Programming (NLP) and Mixed Integer Non-Linear Programming (MINLP) solvers only guarantee to find a local minimum for a non-convex problem, the results were compared and the implementation leading towards the minimum objective function was selected. Since these solver are very computational complex and they are run for each initialization, the overall necessary calculations prohibit an online calculation based on channel measurements. However, for task the task of beam training a beam code-book can be offline calculated and stored. The metrics to compare the performance of different beams is shown in Table I alongside a reference to the respective figures.

The graphs in Fig. 4 and Fig. 5 show the synthesized beams for sub-array and fully-connected hybrid beamforming with a per antenna power constraint of one and without resolution constraints of the phase shifters. For (a), (b) and (c) the gain penalty β was selected to be 3 dB, 2 dB and 2 dB, respectively. Compared to the fully-connected case, sub-array hybrid beamforming is characterized by more gain ripples and higher sidelobe energy, while having the same transition width.

In Fig. 6 and Fig. 7 fully-connected hybrid beamforming with quantized phase shifters was applied. The beams are designed with the method described in Fig. 7. The beam in both figures is optimized to simultaneously transmit us both shown beams at each stage (a), (b) and (c). The power constraint for this case is also different, in this case only the sum power is constraint to be less or equal to one. For our evaluation we used the same constraints.

In Fig. 7, and, especially in (a) there are multiple points where both beams almost overlap. In these directions an estimation of the link quality achieved with both beams is going to be very similar. This can possibly lead to a wrong decision and, in its turn, to large errors in a multi-stage beam training procedure. On the contrary, the solution evaluated in Fig. 6 offers a sharper transition. The stop directions attenuation is also close to uniform to enable a predictable performance. The only disadvantage is the larger ripples inside

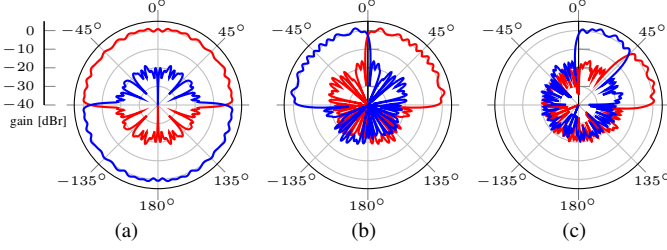


Fig. 4. Beams of different width of a sub-array hybrid beamforming array.

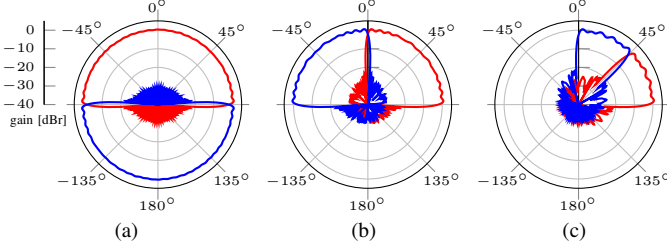


Fig. 5. Beams of different width of a fully-connected hybrid beamforming array.

the center main beam.

The shortcomings which are observed in Fig. 7 are introduced during the generation of \mathbf{a} . As described in [4] this method approximates a version of \mathbf{a}_d generated with the assumption of full digital beamforming. Since for a low number of RF-chains this vector cannot be well approximated, the resulting beam pattern does not correspond well to the desired one. It is also important to mention that there is no one-to-one mapping between the error in approximating \mathbf{a}_d and the errors of the corresponding beam. As shown in [4], the method works well if \mathbf{a}_d can be well approximated by a larger number of RF chains.

IV. CONCLUSION

The developed approach can synthesize any beam-pattern for hybrid-beamforming systems. The numerical examples

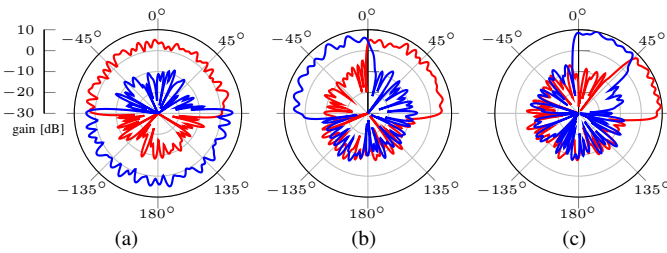


Fig. 6. Beams of different width optimized for sidelobe attenuation and with 2 bit quantization of the phase shifters of a fully-connected hybrid beamforming.

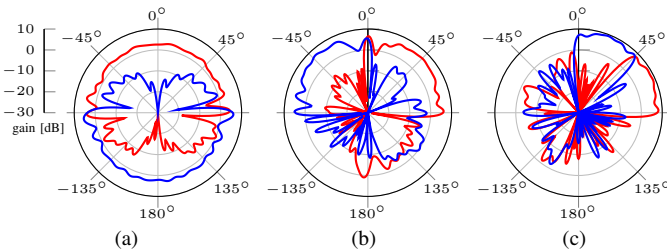


Fig. 7. Beams of different width of fully-connected hybrid beamforming array with phase quantization according to [4].

TABLE I
COMPARISON OF THE DESIGNED BEAMS.

Beam	avg. gain dB	max ripple dB	overlap in %	max side-lobe dB
Fig. 4 (a)	18.2	4.00	2.44	-17.4
Fig. 4 (b)	21.7	2.89	3.22	-16.2
Fig. 4 (c)	26.3	2.76	7.21	-16.3
Fig. 5 (a)	18.2	2.04	2.63	-22.6
Fig. 5 (b)	22.0	2.10	2.63	-22.8
Fig. 5 (c)	24.8	2.35	5.26	-23.3
Fig. 6 (a)	2.52	3.90	7.66	-10.3
Fig. 6 (b)	5.50	3.01	6.54	-10.1
Fig. 6 (c)	8.23	1.47	6.63	-12.7
Fig. 7 (a)	2.22	8.82	34.4	-2.16
Fig. 7 (b)	5.04	7.25	8.20	-4.04
Fig. 7 (c)	8.02	1.49	14.4	-8.97

showed that a sufficient solution to the underlying optimization problem can be found with high computational complexity. The numeric examples also demonstrated that it is possible to adapt the approach to any type of constraint arising in the context of hybrid beamforming and wireless communication. A interesting extension of this work would be to enable on-the-fly synthesis of beams by reducing the computational complexity of solving the optimization problem.

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